

SPORTSPLEX USA – SANTEE

Park Policies & League Rules

Revised 2/19/2026

Table of Contents:

<i>Section</i>	<i>Page</i>
Section 1 – Park Policies	2
Section 2 – Manager’s Responsibilities	3
Section 3 – Player Eligibility	4
Section 4 – League Information	6
Section 5 – League Rules	8
Base Running	14
Coed/Women’s Rules	16
After Work Rules	18
Section 6 – Federal, State and Local Concussion Laws	19
Section 7 – Player’s Code of Conduct	20

Section One: Park Policies

In an effort to ensure public awareness and safety, the following park policies and information have been compiled.

1. SPORTSPLEX USA's staff will determine the fitness of all fields in inclement weather and make decisions whether to play or not. SPORTSPLEX has a link on our web site in the SOFTBALL dropdown menu called "Softball Field Playing Conditions" that brings you to our Twitter updates. You may follow our Twitter account to receive updates when the weather changes. There is also a phone extension for updates by calling 619-334-1000 ext 814. Field updates are made at 3:30 p.m. Monday through Friday and at 2:30 p.m. on Sundays.
2. Smoking/vaping at Sportsplex USA – Santee is limited to three designated outdoor smoking areas. There is absolutely no smoking/vaping in dugouts or on the field. Absolutely no outside alcohol is allowed in the park. Anyone found with outside alcohol is subject to suspension. Sportsplex USA alcohol is not allowed on the field.
3. Any person(s) being under the influence of alcohol or any other substance that could cause the person(s) to be at risk to themselves and others will be removed from the park and could result in further suspension from the park.
4. No food, beverages, pets, bikes, roller skates or skateboards are allowed in the park. Please read and follow all park policies posted at the park entrance and throughout the park.
5. There is a \$3.00 entrance charge to enter SPORTSPLEX USA for everyone 18 years and older. In return, you will receive a token worth \$3.00 towards a purchase of any beverage at our Sports Pub.
6. SPORTSPLEX USA reserves the right to make any amendments or adjustments deemed necessary to promote fairness (i.e., equalizers, run spots, etc.).
7. SPORTSPLEX USA will not be responsible for injuries sustained by team managers, players or spectators during league or tournament play. SPORTSPLEX USA does not provide insurance coverage for managers, players or spectators.
8. SPORTSPLEX USA aims to provide a professional, knowledgeable and courteous staff. This includes our umpires. Please contact the manager on duty or call our office if any of our staff does not meet these standards.

9. Any person(s) that does not conduct themselves in a manner that is consistent with SPORTSPLEX USA's policies or rules can be removed, ejected or suspended from the facility for any length of time to be determined by SPORTSPLEX USA management.
10. Any person striking or attempting to strike any umpire, park management, staff, player, manager or spectator can and will be suspended from the facility and could face legal repercussions for their actions.
11. SPORTSPLEX USA reserves the right to refuse service to anyone.

Section Two: Manager's Responsibility

The team manager is the principal link between SPORTSPLEX USA and their team. It is the manager's responsibility to obtain all information regarding league play at SPORTSPLEX USA. The team manager should:

1. Provide a current email and phone number for all league information and updates.
2. Know all rules and policies and inform his or her players of them.
3. Make sure that all team fees are paid in full by the end of the night of their second week.
4. Make sure that each player is on his or her roster and that each player has completed a player waiver that is kept on file in the office.
5. Help avoid any forfeits by having your team members arrive at least 30 minutes prior to the game time.
6. Be responsible for the conduct of his or her players. Good sportsmanship is expected by all managers, players and spectators.
7. Receive the ground rules prior to the start of the game from the umpire.
8. Obtain all league paperwork pertaining to schedules, tournaments, make-up games and any other pertinent information.
9. Inform the office of any change in address, e-mail address or phone number.
10. Any manager who fails to have their team's full balance paid will be subject to suspension until such time as the fee is paid.

Section Three: Player Eligibility

1. **Minimum Requirements:** Men and women must be at least 18 years of age and must be legally registered on your roster in order to participate in Sportsplex USA leagues. Players also must sign a player waiver of liability that is to be kept on file in the league office. Each player must be registered to the team(s) that he or she plays on. Teams must have at least 10 players registered on their roster.

2. **Number of Teams:** No player will be allowed to play on two teams in the same division on the same night. In addition, male softball players may join no more than two rosters on any single night. If a male softball player chooses to be on two rosters on the same night, one of those teams must be co-ed, and the other one men's. **To be clear, male softball players may not play on more than one men's team and one co-ed team on any single night.** (Exception: Wednesdays presently do not have a co-ed program in Santee, so men will be allowed on two men's rosters; Mondays presently do not have a men's program, so men will be allowed on two coed rosters.)

Further, male softball players may not play more than two games in one night (doubleheaders excluded, of course). A male softball player who has played two games may not "pick up" a third game.

Women should limit themselves to no more than two co-ed teams (or one co-ed and one women's team on Mondays), but those issues will still be handled on a case by case basis.

3. **Roster:** (A) Rosters may be obtained either at the office or on the Sportsplex USA Santee website. It is the manager's responsibility to make sure that every player fully fills out their portion of the roster at their first game which includes the following: **full name**, phone number, **date of birth** and **signature**. A manager may add players to the roster but that player will not be considered a legally rostered player until all such information has been filled out. Teams may carry up to 20 players on their roster. Players can be added to the roster through week 5. Players can be replaced on the roster through week 7. Rosters are final after week 7. Any player who does not sign the roster by week 7 is ineligible for playoffs. Rosters must be turned in by the end of the night of the team's third week. If the roster is not turned in by the end of the night of the 3rd week that night's game will be forfeit. The 4th week will not start until the roster is turned in.

(B) Players must be able to produce a valid picture ID at any time. Rosters and IDs may be checked throughout the season.

(C) Please check your roster weekly to ensure that all your players have completed their portion of the roster so that your roster is considered legal.

(D) If a team roster is protested for any reason and Sportsplex USA does not have the roster or a player(s) have not completed their player waiver the protest will be upheld. Roster protests may not be allowed until the 4th week of that team's league play.

4. Player Add Eligibility: If a team has a player(s) or attempts to add a player(s) that, in the management's feelings will make the team too dominant for the division they have been classified for, Sportsplex USA reserves the right to either move the entire team to the next higher division or not allow that player(s) to play for the remainder of that season. This will help in keeping an equal level of competition for each league.

5. Illegal Player: The following situations can make a player ineligible:

(A) A player who is not on or has not signed your team roster.

(B) A player who is not able to produce a valid picture ID.

(C) A player playing on two teams in the same division.

(D) A player helping a team from forfeiting by playing for them one time, if not approved by the opposing team with the umpire notified.

(E) Any circumstances in which Sportsplex USA feels a player is ineligible.

(F) Any player who is under 18 years old.

- A team using an illegal player will forfeit that game with a 12-0 loss.
- Any parent allowing their child, under 18 years old, to play in a game will be subject to disciplinary action, up to & including suspension from Sportsplex USA facilities.

6. Restricted Players:

(A) Restricted players are any player that USSSA and/or ASA have deemed to be 'C' rated and higher. Rated players will be restricted to playing in ONLY Men's and Co-Ed D1 and higher leagues at this facility. Each team in the D1 divisions is allowed to have ONE rated player on their roster. This player is the only rated player that can play for that team for the season. There will be no substitutions throughout the season.

(B) Any player that is found to be in violation of this rule will be ejected from the game and suspended for 30 days of league and tournament play upon first offense and longer for repeated offenses. Under no circumstances will a rated player be permitted to play in any league lower than Men's and Co-Ed D1. Any team in violation of this rule will forfeit their game. The team manager is also subject to a 30 day suspension.

Section Four: League Information

1. Registration Fees: Registration is on a first come, first served basis. A \$100 deposit must be paid by the 10th game of the previous season to register the team for the new season, or for new teams it must be paid a week before your first scheduled game. Failure to pay your deposit on time will forfeit your team's spot in the following season. After that game, teams from the waiting list will be allowed to register. **The entire team fee must be paid in full by the end of the night of the team's 2nd week. If the balance is not paid by then that night's game will be forfeit. The 3rd week will not start until the balance is paid off.**

(A) Team registration fees do not include Official's Fees, which are required to be paid in cash before the start of each game, directly to the umpire on the field. This fee is \$15 per team, each game.

(B) Any team that forfeits a game is required to pay \$30, the umpire fee for both teams, for the forfeited game; at their next game.

(C) The team fee is not refundable or transferable.

(D) All teams playing in Sportsplex USA's leagues will be registered with USSSA. This fee is included in your team fee.

2. Format: Your team will play on the night that you sign up for. Make-up games may be played on different nights if needed. Each team will receive 10 league games and playoffs for the top four finishing teams. Specialty league formats may vary, please check the league office for details. Sportsplex USA reserves the right to alter the league format based on the number of teams registered per league and night.

3. Schedules: Your first game time will be available 3 days prior to your first night of play. Game times are available on this website. Team managers **will not** be contacted for game times. It is the team manager's responsibility for obtaining his/her team's game time. If needed, managers can request a paper copy of the schedule at the League Office. Please note schedules are subject to change and is the responsibility of the manager to confirm their team's schedule each week.

4. Playoff Format: The playoffs will be played on your regular night of play. The top 4 teams per division will qualify for playoffs. The teams will then be seeded in the (format listed) below by their standings after league play is over. If tiebreakers are needed, we will refer to section #9. All teams must use their league roster and all players must be legally registered to participate in the playoffs. All playoff games that are tied when time expires will follow the procedures found in **Section Five: 4B.**

Game 1 - 2nd place vs. 3rd place

Game 2 - 1st place vs. 4th place

Game 3 - Winner of Game 1 vs. Winner of Game 2 (highest remaining seed is home team)

5. Start Times: Games at Sportsplex USA – Santee start Monday thru Friday at 5:50pm, 6:50, 7:50, 8:50 and 9:50pm. On Sundays the games start at 3:30pm, 4:30, 5:30, 6:30, 7:30, 8:30 and 9:30pm but may start earlier pending the number of teams registered. After Work Leagues, Monday through Friday, play every week at 4:50.

6. Grace Period: There will be a grace period for all rounds of games. The grace period lasts from the start of the game until the clock reaches 39 minutes. This time comes off the game time. At the end of the grace period, if one or both teams do not have the minimum number of players required, the game will be declared a forfeit. If a team is required to use the grace period, they will lose their first at-bat. If both teams are required to use the grace period but neither team forfeits, there is no penalty.

7. Rain/Fog Out Policy: In case of questionable weather, the team manager can call for field information which will be available only after 3:30 p.m. weekdays and 2:30 p.m. on Sundays. When games are canceled our website, our Facebook page and our app will be changed stating so. Sportsplex USA does not take responsibility for the weather. In the event that rain/fog occurs between the time you check and the time you arrive, please be understanding. Sportsplex USA's goal is to play ball, but your safety is more important.

(A) Games called due to inclement weather or circumstances beyond Sportsplex USA's control will be a considered complete or rescheduled at the discretion of the Softball Director.

8. Make Up Game Policy: All games canceled due to rain, inclement weather or circumstances beyond Sportsplex USA's control will be made up at the earliest opportunity pending field availability. Revised schedules will be available 3 days after the cancellation on the website. **Team managers are responsible for checking the website/app to find out this information.**

9. League Standings: Game scores are updated online and printed standings are posted in the restaurant. The team manager should check to make sure that the standings are correct. If necessary, ties in the league standings will be broken by the following process:

(A) Head-to-head competition of previously played games between the teams involved.

1) If all tied teams have equal number of games played between them. If not then skip to D.

(B) Run differential in games played between the tied teams. Run differential will be determined by subtracting runs given up from the total runs scored.

(C) Run differential from all games played in the season for the tied teams.

(D) If still tied, Sportsplex will flip a coin with both team managers.

10. League Awards: At the completion of the league playoffs, 1st place teams will receive 14 individual awards.

11. Forfeits: In the event that your team must forfeit a game for any circumstance please have your team manager contact the league office so the opposing team can be notified. Forfeited games are nonrefundable and \$30 forfeit fee must be paid at the team's next game.

Section Five: League Rules

The following rules govern all teams and players participating in Sportsplex USA leagues. Sportsplex USA leagues play under the rules of the United States Specialty Sports Assoc. (USSSA) Official Rule Book with explanations and exceptions in this Rule Book. Some rules may not apply to certain specialty leagues. Please check for an additional rule sheet if playing in a specialty league. Sportsplex USA shall have the power to make decisions on any points in the rules or to revise any rule as it deems necessary at any time. Final decisions shall be made by Sportsplex USA.

1. Playing Field: On fields where the fence does not run completely across the outfield, an imaginary line exists. If a batted ball goes across the imaginary line, the umpire will call the ball dead and a ground rule double will be awarded. Bases will be awarded accordingly to the runners.

Only one on deck batter is allowed to be on the field of play at a time. All other players are to remain in the dugout or behind the out of play fence. Each team is allowed one base coach at 1st base and one base coach at 3rd base.

Any ball that is hit over the net on the Culligan field by the YMCA pool will result in an out, an ejection and a 6-month suspension from the park for a first-time offense. (This ejection does not result in any further out for the game).

Any ball that becomes logged in either field signage or any fencing will be called a dead ball and result in the same call as if the ball had gone out of play.

Any woman that is playing in a Men's division game will be held to the same rules as the men.

2. Equipment:

Balls - Sportsplex will supply the game ball. The home team must furnish a usable backup ball. Teams that hit balls out of play will be required to furnish balls to keep the game moving. Men's and Coed leagues use the 12" .40 COR, 325 lb. compression or the 12", .52 COR, 300 lb. compression softball. Women's league will use an 11" ball. Coed Big Ball/Small Ball will use 12" for Men and 11" for women.

Cleats - No metal cleats are allowed in any leagues.

Bats - SPORTSPLEX USA uses USSSA & USA/ASA as a basic standard for bat approval. SPORTSPLEX USA reserves the right to ban the use of any piece of equipment that SPORTSPLEX USA feels is dangerous and/or not acceptable for fair and safe play. SPORTSPLEX USA reserves the right to ban such equipment immediately. All senior bats are illegal in league play. If you are not sure if your bat meets these specifications, please contact the league coordinator. Absolutely no Senior Bats allowed in any league. All USSSA bats need to have the 1.20 USSSA BPF stamp. Use of a senior bat in any league is liable to be penalized with an ejection from that game, and up to suspension from the park.

A) Exception: A bat that has both the 1.20 and Senior stamp are legal.

3. Protests: The manager has a right to protest if he/she feels that the team has been the victim of a misinterpretation of the rules or an illegal action on the part of the opposing team. All protests will be handled on the spot by the league director. The team manager must protest immediately at the point in question. Protests lodged after the game will not be accepted. The team manager must protest to the umpire and state the reason for the protest. The umpire will stop the clock and call for a league director. The protest will be decided by the league director on duty before the game continues. **Judgment calls cannot be protested.**

Illegal Player Protests: Players not listed on the roster or who have not filled out their player waiver will be considered an illegal player and will cause the team on which they are participating to forfeit. The suspected illegal player(s) must be protested before the last out of

the bottom of the 3rd inning or if a player(s) join after the 3rd inning the protest must be made when the player(s) join the game. The opposing team manager must protest to the umpire and notify the league director which player(s) he/she wishes to protest. Only one illegal player protest is allowed per game, but up to 2 players may be protested. The league director on duty will check a picture ID and Drivers License against the team roster to prove eligibility. Illegal player(s) will be removed and that game will be forfeited. Player protests can only be called after the opposing team's 3rd game as rosters are not yet due in the office. **The illegal player(s) and the team manager are subject to a thirty-day suspension from all league play.**

Exception: Sportsplex USA understands that teams will occasionally need to pick up players to avoid a forfeit, and one of our goals is to avoid forfeits wherever possible. Therefore, team managers will be allowed to pick up players who are already at the park if they notify the opposing team manager of their intentions. Pick-ups will then be subject to the approval of the opposing manager before the game can begin. Team managers picking up players without notifying the opposing team manager may be subject to the "Illegal Player Protest" procedure described above if the opposing manager chooses to protest.

4. The Game: The home team will be designated on the schedule and listed first. The home team will occupy the 3rd base dugout.

(A) A regulation game shall consist of 7 innings or 50 minutes for all league games (whichever comes first). No new inning will start after time has expired, even if the game ends in a tie (unless a playoff/championship game).

(B) A game that is tied after 7 innings **with 5 or more minutes remaining on the clock** shall be continued by playing the next inning with the visitors placing the last batter (not last out) from the inning before on 2nd base. The same will apply for the home team's at bat. Play will continue until the tie is broken or the game time has expired, whichever comes first.

(C) USSSA rules start with a one-ball and one-strike count rather than a no-ball and no-strike count. The batter is allowed one foul ball after two strikes, a second foul after two strikes is an out.

- Any foul ball/foul tip that is caught by the catcher is an out.

(D) After the clock reads 4 minutes or less a 12-run rule will be in place.

E) In a forfeit situation, the team being awarded the forfeit will receive a score of 12-0.

- If a team forfeits two games in a season that team may be ineligible for that season's playoffs.

- If a team forfeits more than two games in a single season that team may be subject to further disciplinary action. (ie. Removal from the current schedule and/or future seasons).

5. Players and Substitutions: All players must be able to produce a valid picture ID and Driver's License upon request.

(A) Any player can take a defensive position during any point of the game, as long as they are in the batting order.

(B) The minimum number of players to start or finish a game is eight. Any number less than eight at any time during the game is a forfeit.

1) If a coed team has only 2 females they can start, under the following restrictions:

a) Until a 3rd female shows up the team will play with 8 fielders (6 men and 2 women) and will NOT take an out in their lineup.

b) If the team does not have 3 females by the end of the 5th inning, the game will be recorded as 12-0 forfeit in favor of the opposing team.

(C) No player can be added to a batting order or defensively after the 5th inning.

(D) The following actions may warrant a player's ejection from the game:

The umpire need not give advanced warnings. This is your team's first and last warning!

1) Fake tags or similar unsportsmanlike conduct.

2) Rough tactics not limited to fighting.

3) Obscene gestures or objectionable demonstrations towards an official, opponent, spectator or Sportsplex USA staff member.

4) Saying the "F" word or other derogatory language.

5) Intentional or unintentional throwing of any piece of equipment in a forceful manner.

6) For being under the influence of alcohol or any other substance that could cause the player to be at risk to themselves and others.

7) Flagrant rule violations.

8) Any actions deemed by Sportsplex USA as not being consistent with the park's positive atmosphere. Remember, Sportsplex USA is a family-oriented park. Any obscene language loud enough for the umpire to hear is loud enough for the spectators to hear. Sportsplex USA reserves the right to eject or remove any coach, player or spectator at any point before, during or after a game and apply any appropriate penalties including but not limited to a suspension from Sportsplex USA.

E) If a player or manager is ejected from a game, that player will be required to leave the park immediately without further abuse to prevent harsher penalties that may be imposed. The ejected player may be subject to further disciplinary actions. If a player is ejected for a second time during a season, that player will be disqualified from all play for at least 30 days. When a player is ejected from a game, his/her position in the batting order will be considered an out every time that their spot comes up for the remainder of that game. No substitutions will be allowed for that spot in the lineup. The opposing team must notify the umpire each and every time that spot comes up in the lineup. The opposing team must make the call before the first pitch is thrown to the next batter in the lineup. (This rule excludes the Culligan fence ejection rule).

F) If 2 players from the same team are ejected from the same game, that team will forfeit the game.

G) If a player, manager or spectator lays a hand on, shoves, strikes, threatens or abuses a Sportsplex USA official or employee before, during or after a game he/she will be suspended from the park immediately and could face suspensions with a maximum penalty of permanent banishment from Sportsplex USA. If shoving, striking, attempting to strike or abusing another player or spectator, you will be suspended for a minimum of 30 days pending the results of the investigation by the league office. Further legal action may also take place.

H) Unsportsmanlike conduct by players and spectators is cause for a ejection/forfeit. The team is held responsible for all of the actions of its spectators and players.

I) Any player(s) may leave during the game for any reasons (i.e., injury, personal emergency, etc.). If the team does not have a substitute(s) for the departing player(s) the lineup will move up to cover the open spot; this will not result in the team being forced to take an out for that position (unless the player leaving was ejected). Once the umpire has been notified of the player(s) departure, that player or those players will not be eligible to return to that game for any reason. If the number of players gets below the league minimum at any time the game will be declared a forfeit. Any player added after the game has begun (and before the end of the 5th inning) will be inserted at the bottom of the batting order, unless they are a substitute.

6. Pitching Rule: The plate-and-mat style of pitch will be used for all leagues unless otherwise noted. The pitched ball must be delivered at slow speed and have an arc of at least 6 feet off the ground but be no higher than 10 feet at its peak. A strike is called if the ball hits the plate or the mat (plate extension). The pitcher has 5 seconds to release the ball once he/she has presented it. The pitcher is allowed to juke prior to releasing the pitch during these 5 seconds. The umpire does NOT say “illegal” or give a hand signal if a pitch has been delivered unfairly.

A) Pitcher’s Box: Sportsplex USA will be implementing the use of a pitcher’s box. The box will be chalked six feet wide and extend eight feet back from the front of the rubber. The following rules pertain to the box:

- Pitchers can pitch from anywhere in the box but cannot have any feet planted out of the box at the time of release **UNLESS THEY ARE ACTUALLY PITCHING FROM THE front line/rubber**. If pitching from the front line/rubber, the pitcher may keep their pivot foot on the front line/rubber and their plant foot outside of the box and still be in compliance with the box rule. The penalty for not complying with either of these stipulations will be a “ball” declared by the umpire for an unfairly delivered pitch.
- Any line drive hit through the pitcher’s box, without first coming into contact with the ground will be declared an out by the umpire. The box rule is enforced at all times; the pitcher does not have to remain in the box to get this call. The spirit of the box rule is to protect the pitcher, so the umpire has sole discretion to enforce this rule whenever he deems it appropriate.
- The box rule is only enforced on balls hit by women in small ball (coed and women) divisions, or any time a woman is playing in a men’s game.
- If, in the opinion of the umpire, a line drive through the middle was intentional, the responsible batter will be ejected immediately and be subject to possible suspension from Sportsplex USA. This pertains to all batters, male and female.
- In three pitch divisions (coed and women’s) a batted ball that comes into contact with the pitcher, which is not in violation of the above rules, is a dead ball and is re-pitched not counting as one of their 3 pitches. Unless the umpire feels that the pitcher interacted with the ball intentionally to the fielders from making an out. In this case the umpire shall call dead ball and the lead runner out.

All box rule calls are judgment calls and cannot be protested.

7. Home Runs: Home run limits are used to aid in classification of teams. Any home runs above these limits will result in an out. These limits apply to balls hit fair untouched over the home run fence. The home run limits are:

Men's C = 7 Home Runs per team, then one-up

Men's and Co-Ed D/Open = 5 Home Runs per team, then one-up

Men's and Co-ed D1/D2/D3 = 3 Home Runs per team, then one-up
Men's and Co-ed E/E1/E2 = 1 Home Run per team, then one-up
After work Men's and Co-ed = See the league Director, then one-up
Women's big ball = 0 Home Runs
Women's small ball = 1 Home Run per team, then one-up

8. Base Running:

A) One batter, per gender per inning, is allowed a base runner. The runner is the last out of that gender. If the runner is coming up to bat, then it's the next previous out who will assume the courtesy runner position on the base. It's always the umpire's discretion to award a courtesy runner. If the same batter that used a courtesy runner comes up a second or third time in the same inning he/she is still allowed a runner. If the runner's spot in the line up comes up while performing base running duties, there is NOT an out.

B) In order to prevent injury, Sportsplex USA requests that when at all possible, base runners make an attempt to get out of the way or give themselves up at a base or home plate instead of colliding with a fielder or trying to attempt to jar the ball loose. If the base runner collides with the fielder, the umpire may call the player out and the ball dead. Any flagrant act by the runner is subject to an ejection or removal from the game. Fielders blocking the base or making fake tags are subject to ejection or removal from the game. The umpire need not give advanced warning. This is a judgment call on the part of the umpire and there are no protests on judgment calls!

C) Safety 1st bases are used in all Sportsplex USA Leagues. All base runners must touch the orange portion of the bag while the fielder must touch the white portion. On base hits that could lead to extra bases, the runner will be allowed to touch the white portion. It will be the umpire's judgment whether the base runner touches the correct portion of the bag.

D) There will be a commit line halfway between 3rd base and home plate. Once a base runner crosses this line (any part of the line) they must continue home; they cannot return to 3rd base. Exception: If the runner crosses the commit line and then a fielder makes a catch on a fly ball then the runner will be forced to go back to 3rd to tag up then that runner must continue to home or they will be called out. Commit line infractions are handled like any other appeal play by the defense, either live or dead. A dead ball appeal can only be made after the umpire has called time.

E) There will be a line drawn to the 3rd base side of home plate (this line is an extension of the 1st base line). Base runners must cross this line instead of touching home plate.

F) The play at the plate will be a force out. The fielder, being in possession of the ball, must touch home plate prior to the runner crossing the line. Between the commit line and the scoring line the fielder may not tag the runner. If the fielder tags the runner between these lines the runner is safe.

G) Baserunners must go to the scoring line. Any player who touches home plate when scoring (while the ball is live) will be called out. This rule is not enforced on plays where the ball is dead (ie. overthrown ball, homerun or walks). The spirit of this rule is to protect the catcher. If the umpire feels that the runner put the catcher in danger, regardless of a play at home or if the ball is live/dead, the runner may be called out. Therefore, the umpire has sole discretion to enforce the rule whenever he deems it appropriate.

H) There is absolutely no sliding or **diving** at the home line; the runner will be called out if he/she slides across the line.

I) Men cannot lead off in any league.

9. Co-Ed/Women's Rules: Co-Ed rules may be altered or changed for specialty leagues, please check league information sheet for details.

The co-ed male-female ratio at Sportsplex USA – Santee is 7 males-and-3 females.

The E Divisions will be 3-pitch format. D Divisions will be balls-and-strikes.

1) In the 3-pitch format, women will be allowed a 4th pitch if they attempt to hit their 3rd pitch.

A) In the co-ed leagues, there will be a 9-run per-inning cap in effect during the first four innings of the game. During the first four innings, no team will be allowed to score more than 9 runs unless one of the following is true:

- The team at bat is trailing by more than 9 runs. In this case, they will be allowed to score enough runs to tie the game.
- The game is in its final inning. If time has run out during the first four innings, during the visitor's at bat, the 9-run cap is no longer in effect.
- During the 5th inning and beyond, there is no limit to the number of runs that may be scored in one inning.
- There is no run cap for men's leagues.
- Women's games will follow the above rules but with a 5-run per-inning cap.

B) Women's Homerun Line: When a woman is at bat all outfielders (including rovers) must be on the grass until the ball is hit. If an outfielder violates this rule and becomes involved in the play, the umpire will award the batter at his discretion at least one base.

1) In Coed 3-Pitch/Team Pitch divisions, 5 cones will be placed on the white dashed 200ft marked line in the outfield. Home team will place these cones on the field when they take the field and the last fielding team will remove them, unless otherwise instructed.

C) In the batting order, females cannot bat back to back unless the team has more females than males. If this occurs then:

1) If it is discovered before the second female completes her at bat, the correct batter may take his place, assuming any accumulated balls and strikes; correcting the lineup for the remainder of the game.

2) If it is discovered after the second female batter has completed her turn at bat and before a pitch has been made to a succeeding batter, the second female batter is called out. All base runners, if they have advanced, must return to the base occupied at the time the second female batter took a position in the batter's box. At this time the batting team is allowed to adjust the lineup to avoid the two consecutive female batters. The next batter is the male player whose who is moved to correct the lineup. The second female batter will bat again to keep with the corrected lineup. This may even be carried over to the first batter of the next inning, if the appealed out was the third out.

3) If it is not discovered until a pitch is made to the next batter, the turn at bat of the second female batter is then legal. All bases advanced or runs scored are counted. The lineup will continue as ordinally created, but the batting team is allowed to correct the line for the next cycle as to avoid the consecutive female batters. Failure to correct the lineup at this time will result in appealing the lineup again next time through the order.

4) The umpire is allowed to bring the incorrect lineup to the batting team's attention, though not required nor held accountable for doing so.

5) If the team has more females than males then the rule is reversed to ensure that females are not batting back to back more times than is necessary.

D) Defensive positioning does not matter; any player can take a position anywhere on defense. Pitcher/catcher does not have to be male/female.

E) When a male batter with a female batting next receives a base on balls or is intentionally walked, he will be awarded 1st and 2nd base. The female batter must bat.

F) Female batters cannot be forced out at first base on a throw from an outfielder or rover. Any other baserunner may be thrown out at any other base. This includes any unusual circumstances, such as a series of relay throws, or an injury situation where the batter-runner is unable to complete her base running duties under her own power. **Without exception**, if a female batter hits a ball that reaches the outfield grass, she will be safe at first base.

G) Leadoffs:

A) Leadoffs will be allowed only in the co-ed and Women divisions for only women.

1) Men must stay on the base at all times until the batter makes contact with the ball, no exceptions.

2) Women can lead off after the pitcher releases the ball and are subject to a force out back to the base by the catcher.

a) If any runner leads off illegally, the play will be called dead (pitch will not count) and the umpire will have the runner return to the base. Then play may continue.

b) At first base runners may be in contact with either the white or orange portion of the bag.

B) Base stealing is not permitted in any leagues.

1) Female base runner shall be permitted to lead off from any base after the ball leaves the pitchers hand, but is subject to being thrown out trying to return to the base. This will be treated as a force play, (live appeal), not a tag play.

2) If a pick-off attempt is made on any female base runner at any base by the catcher after a legally pitched ball, the base runners may advance only if the pick-off throw is dropped by the fielder or overthrown. Once dropped or overthrown, the ball remains live until time is called by the umpire.

3) If a female base runner advances to the next occupied or unoccupied base, prior to the pick-off attempt that runner is considered out.

4) The ball must return to the pitcher after each pitch not hit except on a pick-off attempt by the catcher.

5) Any runners preceding women on the bases shall only move up to the next base if forced to do so by a female runner advancing as a result of an overthrow or dropped ball on a pick-off attempt. Runners may not advance if a base runner is not “forcing” them to.

6) Once the ball is returned to the pitcher the pitcher must allow adequate time for the runner to return to the base that they previously occupied before the pitch.

7) After a legal pitch which is not hit, if the return throw to the pitcher results in an overthrow or an error (pitcher dropping the ball, catcher throwing the ball over the pitchers head, ect.) the ball shall be declared dead and the female base runner(s) may not advance. This is not deemed to be a pick-off attempt.

J) If a ball becomes stuck in any signage or trapped by any temporary white fencing, in the field of play, the ball is called dead and awarded a double, as if the ball unintentionally left the field of play.

10. Coed D Rules - Big Ball/Small Ball

A) Men will use the 12” ball. Women will use the 11” ball. Players MAY NOT request to use the opposite ball.

B) All teams must have a 3rd base coach at all times. The 3rd base coach will be responsible for holding onto the spare ball during their team’s at bat. Once time has been called by the umpire and the following batter is of opposite gender of the pervious batter, the fielding team will throw the extra ball to the 3rd base coach and the 3rd base coach will throw the other ball to the pitcher.

C) Home run rule is 5 then one up, all home runs hit by either gender count towards the overall home run limit.

D) The pitcher’s box is closed on ALL players in this division. Any ball that violates the pitcher’s box rule will be called out for all players.

E) Male to Female ratio, batting order, base running and fielding rules follows all regular coed rules.

After Work Rules:

Both Men’s and Coed are offered. See director for details regarding skill level and pitching.

A) Game times 4:50pm every week. 50 minute games

B) After work leagues will consist 10 games. After the first 8 games are played all teams will move into the Playoffs/Consolation Games. The top 4 teams will make the Playoffs and the other teams will play consolation games so that each team has 10 total games played.

Section Six: Sportsplex USA Policy Re. Federal, State and Local Concussion Laws

Sportsplex USA shares the concerns being raised on a national and local level regarding concussions and concussion symptoms in participants, coaches/managers and umpires/referees at Sportsplex USA Facilities. Sportsplex USA encourages its directors, umpires, coaches, referees, teams, team managers, and all adults involved in youth activities and participants to learn all they can about concussions in 17 athletics and requires each of them and all Sportsplex USA management staff to follow all federal, state and local laws (including concussion training and reaction laws) with regard to athletic competition at Sportsplex USA. In addition, Sportsplex USA hereby adds the following to the rule books of each Sportsplex USA sport league or activity which does not defer to another organization for its rule book.

Upon becoming aware that a participant, player or coach/manager of his team has received a suspected concussion (or has been struck in the head area with any significant force), the Team Manager, or acting Manager will not allow that person to participate in any Sportsplex USA event, league or activity. If suspected concussion occurs during a Sportsplex USA event, league or activity, the Team Manager or acting Manager shall have that person removed from the playing field, or contest immediately. Upon becoming aware that a participant, player, or umpire/referee has received a suspected concussion (or has been struck in the head area with any significant force), a Sportsplex USA umpire/referee or director will have that person removed from the playing field or contest at Sportsplex USA immediately. Without a written medical clearance from a licensed medical doctor to return to play, such persons will not be allowed to return to participate in any Sportsplex USA event, league or activity.

For umpires/referees, the medical written consent must be presented to the Team Manager and retained permanently by the Sportsplex USA league management office. For participants and coaches/managers, the medical written medical consent must be presented to the Team Manager and retained permanently by the Team Manager. Any Team Manager, who allows an injured player to participate during a Sportsplex USA event, league, activity or playing field without first obtaining the required written consent, may be suspended by the Sportsplex USA League Director for up to one year and upon request of the Sportsplex USA League Director or Sportsplex USA General Manager, may be suspended for a longer duration.

In the event of severe head trauma during a Sportsplex USA event, league or activity, the injured person will not be moved and an ambulance will be called, unless otherwise directed by a qualified medical professional. The parent or guardian of the injured person, however, will not be bound by this protocol and may choose a different approach consistent with their legal rights as the parent or guardian.

Section Seven: Players Code of Conduct:

The following Players Code of Conduct has been adopted by SPORTSPLEX USA and will be strictly enforced. Please remember that SPORTSPLEX USA is a family-oriented recreation facility, which will make every attempt to maintain these standards for the good of all of those who use the park.

Any player, manager or spectator that does not conduct themselves in a manner that is conducive with SPORTSPLEX USA's policies or rules can be removed, ejected, suspended from the facility for any length of time and/or face possible legal action to be determined by SPORTSPLEX USA Management.

NO PLAYER SHALL:

- 1) At any time lay a hand upon, push, shove, bump into, strike, or threaten to strike any player, manager, spectator, official or employee of the park.
- 2) Refuse to abide by an official's decision.
- 3) Display objectionable demonstrations by throwing any piece of equipment in a forceful manner.
- 4) Heap verbal abuse upon any player, manager, spectator or official for any reason.
- 5) Discuss with any official in any manner the decision reached by such official, except the team manager or captain in a calm and respectful manner.
- 6) Use unnecessary rough tactics in the playing of the game against another player.
- 7) Be the aggressor in any physical attack upon any player, official, employee or spectator.
- 8) Verbally abuse any player, official, employee or spectator.
- 9) Use profane, obscene or vulgar language at any time.
- 10) Appear on the field of play at any time in an intoxicated condition.
- 11) Smoke while going onto, coming off of, or while in the field of play.
- 12) During the game discuss aloud with the spectators in a derogatory or abusive manner any play, decision or personal opinion of officials or other players.

13) Be relinquished of financial responsibility for his or her team until the entire team fee has been paid in full to the league office. If the team fee is not paid in full all players on that roster will be suspended from the facility until the fee is paid in full.